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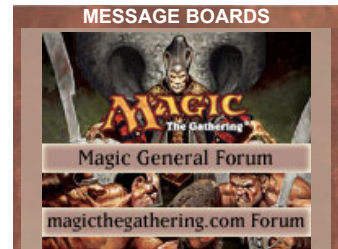
Lexicon: *Dissension* Edition

Magic Arcana
 Tuesday, May 2, 2006

The goal of The Lexicon is to teach players the meanings of some of the more obscure words we use in card names. While many of the offbeat names (like "plaxcaster") are simply made up, we often dig around dictionaries for real little-used and archaic words for inspiration. Check out these Lexicon entries drawn from *Dissension* cards.

car·om
verb

1. To collide and rebound; glance.
2. In billiards, to make a shot in which the cue ball successively strikes two other balls.



chan·cer·y
noun

1. The office or department of a chancellor; a chancellery.
2. A court of public record; an office of archives.



drek·a·vac
noun

1. A creature from Slavic mythology distinguished by its horrifying yell; by some accounts, it is the soul of an unbaptized child that yells at night.





ei·do·lon
noun

1. A phantom; an apparition.
2. An image of an ideal.



mis·tral
noun

1. A dry cold northerly wind that blows in squalls toward the Mediterranean coast of southern France.



rag·a·muf·fin
noun

1. A shabbily clothed, dirty child.





skein
noun

1. A length of thread or yarn wound in a loose long coil.
2. Something suggesting the coil of a skein; a complex tangle: a *twisted skein of lies*.



Sources: dictionary.com; wikipedia.com



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